RulesofMafia (杀人游戏规则) PDF转换可能丢失图片或格式,建议阅读原文

https://www.100test.com/kao_ti2020/503/2021_2022_RulesofMaf_c 88_503197.htm Rules of Mafia # The Introduction. On this page, we present the basic rules of Mafia. At the bottom of the page, you will find a large number of variants. Frequently encountered minor variants are noted in the rules in grey. # The Scenario. Mafia is a game that pits the forces of light against the forces of darkness. The players in a game of Mafia are residents of a small Italian village. The village is being terrorized by the mafia. During the night, the mafia roam about the village, 0selecting a law-abiding civilian as their victim. During the day, the villagers gather together, seeking justice, and vote to convict one of their number of secretly being a member of the mafia. # The Number of Players. 12 ideal, may accept 8-12 with slight modifications. No maximum number, although becomes unwieldy with 24. # The Equipment. One standard deck of cards. # The Goal of the Game. The goal is different depending on what sort of player you are. If you are a member of the mafia, your goal is to kill off all the civilians in the game. If you are a civilian, your goal is to kill off the mafia before they kill you off. If you are the angel, you are on the side of the civilians and share their goal. # The Deal. One player is 0selected each round to be the moderator. The moderator does not participate in the game as a player, but manages the game and remains absolutely neutral. The moderator shall choose cards out of the deck representing: Mafia: KQJClubs Angel: the queen of hearts (Use the queen of diamonds if you have a second angel)

Civilians: red numbered cards 2-9 It is recommended that the number of each type of card be adjusted according to the size of the game. For twelve players, 0select three mafia, one angel. Fill up the dealing pile with civilians to the total number of people in the game. If more than twelve players are in the game, consider replacing one of the civilians with an extra mafia member. If ten or fewer players are playing, consider having only two mafia instead of three. The moderator will ascertain how many of each card to deal and will deal each player, face down, one card. Each player will look at his or her card to see whether he or she is mafia, an angel, or a plain civilian. No one shall reveal his identity before the first day. No one shall ever show his card to anyone else while they are still alive. In a variant, the moderator may deal the cards out non-randomly, choosing secretly who is to play each role. This will raise speculation as to whom the moderator would have liked to be mafia. # The Play. Each turn consists of two phases. The first phase is night, the second phase is day. The moderator shall announce when each phase is occurring. Night. At the beginning of the game, and at the beginning of each subsequent turn, the moderator shall announce nightfall. All players (but not the moderator) shall close their eyes (and no peeking is allowed). The moderator should take pains not to speak in any particular direction lest he give out information as to the identity of the mafia or angel. The night phase is divided into two parts: (i) The moderator shall announce "Mafia awake." The mafia, and only the mafia, shall open their eyes. The mafia may kill one person per night. They may also elect not to kill anyone. In certain variants, they must

kill someone. They shall decide amongst themselves by means of hand gestures whom should be killed. They shall communicate to the moderator by means of pointing. The moderator, once he understands who is to be killed, shall announce "Mafia asleep." and the mafia shall close their eyes. (ii) The moderator shall announce "Angel awake." If there is more than one angel in the game, then one should be the "Heart angel" (holding the queen of hearts) and one shall be the "Diamond Angel" (holding the queen of diamonds). they shall be called separately so that they do not see each other. The moderator shall ask "Who do you want to know about?" The angel should point to one person, and the moderator shall indicate by nodding or shaking of head and not by speaking whether the person indicated is a member of the mafia (nod) or not (shake head). The moderator shall then ask the angel to sleep. If there is another angel, then repeat this process. In certain variants, the moderator shall speak aloud whether the person is or is not mafia, carefully avoiding using gendered pronouns-- this allows the mafia to know whether the angel has discovered one of their number. 100Test 下载频道开 通,各类考试题目直接下载。详细请访问 www.100test.com