tcp.c   sock   Linux   PDF

/* * This structure really needs to be cleaned up. * Most of it is for TCP, and not used by any of * the other protocols. */ struct sock { struct options *opt. volatile unsigned long wmem_alloc. volatile unsigned long rmem_alloc. unsigned long write_seq. unsigned long sent_seq. unsigned long acked_seq. unsigned long copied_seq. unsigned long rcv_ack_seq. unsigned long window_seq. unsigned long fin_seq. unsigned long urg_seq. unsigned long urg_data. /* * Not all are volatile, but some are, so we * might as well say they all are. */ volatile char inuse, dead, urginline, intr, blog, done, reuse, keepopen, linger, delay_acks, destroy, ack_timed, no_check, zapped, /* In ax25 &amp. ipx means not linked */ broadcast, nonagle. unsigned long lingertime. int proc. struct sock *next. struct sock *prev. /* Doubly linked chain.. */ struct sock *pair. struct sk_buff * volatile send_head. struct sk_buff * volatile send_tail. struct sk_buff_head back_log. struct sk_buff *partial. struct timer_list partial_timer. long retransmits. 100Test